

Press release 5 December 2016

## **THQ Nordic AB (publ) Acquires Multiple Franchises - new additions to the THQ Nordic portfolio**

### **New additions to the portfolio from Mobile Gaming Studios Ltd. And Enigma Software Productions S.L.**

**Karlstad (Sweden), December 5:** Today, THQ Nordic announced that an asset purchase agreement with Mobile Gaming Studios Ltd. and Enigma Software Productions S.L. has been closed.

Here is an extract of the acquired franchises and brands:

- Sphinx (and the Cursed Mummy); Mobile Gaming Studios Ltd.
- War Leaders: Clash of Nations (Enigma Software Productions S.L.)
- Legends of War (Enigma Software Productions S.L.)

Lars Wingefors, founder and Group CEO, comments:

“Due to our love for these types of games they were natural acquisition targets, however this financially a smaller acquisition it adds up to our portfolio” said Lars Wingefors Group-CEO, THQ Nordic. “Moreover, we also got a lot of messages from fans that encouraged us to add them to our portfolio. Among these titles, Sphinx (and the Cursed Mummy) is very well suited for the Nintendo audience – which we love to support. We are excited for Nintendo Switch, Nintendos new platform, and already have two other projects in development for it”, Wingefors continues.

Sphinx (and the Cursed Mummy) is a third person action-adventure video game inspired by the mythology of Ancient Egypt. It was originally released for Xbox, PlayStation 2 and Nintendo GameCube.

War Leaders: Clash of Nations is a turn-based global strategy game bundled with a real-time tactics game mode for PC.

Legends of War is a turn-based strategy video game series franchise created in 2010. It was released for PlayStation 3, Xbox 360 and PlayStation Portable.

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### **About THQ**

THQ Nordic acquires, develops and publishes PC and console games for the global games market. The core business model consists of acquiring established but currently underperforming franchises and successively refining them. The Company focuses on owning its own franchises and developing and publishing these, and as of 31 October 2016 had around 75 owned franchises in the portfolio.

The Company has a global presence, with its Group head office in Karlstad, Sweden and its operational head office in Vienna, Austria. As of 31 October 2016 the Company had four internal game development studios – two in Sweden, one in Germany and one in the US – and contracts with 19 external game studios in a number of different countries. As of the same date the Company employed more than 370 people, of which around 30 personnel within the publishing business, around 70 personnel within internal game development and more than 270 contracted external game developers.

THQ Nordic's shares are listed at Nasdaq First North with FNCA Sweden AB as its Certified Adviser.

This information is information that THQ Nordic AB is obliged to make public pursuant to the EU Market Abuse Regulation. The information was submitted for publication, through the agency of the contact person set out above, at 13.00 CET on 5 December 2016.